

Newsletter #1

March 2025

About DigiFuse

INTRODUCTION

Welcome to the FIRST edition of the **DIGIFUSE Project** newsletter! We would like to present here the project's objectives and some interesting practices and news in the topic of digital solutions to help vulnerable people in their daily life.

DigiFuse is an Erasmus+ KA2 project, aiming to create a practical, evidence-based guideline for a successful Education Environment to help (closed) care institutes for vulnerable people. You can find more information at <https://www.digifuse.eu>

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What is DigiFusE?

DigiFusE is shaped by a Community of Practice sharing experience on already embedded education environments of the partners (BLEEP for reintegration, and **TRIANGLE** and **PERSPEKTIVE** for vocational skills) and research about effective methods for vulnerable target groups, subscribing the importance of self-development and effective learning in (closed) care institutions and acknowledging the increasing demand and needs of these institutions to keep up with the current developments in the digital society.

We start DigiFusE with a **SWOT analysis** focusing specifically on the 4 levels that are relevant for the successful implementation of digital interventions, and we call it the SOIT: Strategical, Organizational, Informational and Technical. Then we will work on **testing** and enhancing education environments, developed by partners, across five countries.

THE PROJECT WILL USE THREE EDUCATION ENVIRONMENTS:



BLEEP to facilitate acquiring new skills and approaches



TRIANGLE, a digital education system for vocational skills market




PERSPEKTIVE, to promote the reintegration of (former) inmates into the labor market

The DigiFusE phases

Digifuse is addressing Digital Transformation: we will develop and pilot the project training and advisory method for European organizations, incorporating access to English versions of BLEEP and TRIANGLE for inspiration or content replication.

THE MAIN OUTCOMES ARE:



A Group of experts in the field of ICT and education for vulnerable groups that will form a consortium

A SWOT based on research with the needs of staff and target groups

A method based on SOIT layers: Strategy, Organization, Information, Technical

A DigiFusE training and advise system based on the method

An open access website with method and training

3 improved education environments: BLEEP for re-integration; TRIANGLE and PERSPEKTIVE for vocational skills



The triangle platform

Triangle aims to make the digital world more accessible to young people in (closed) institutions. Young people, but also adults and professionals, can develop better in a closed environment if they are given the opportunity to use modern **communication**, presentation and information techniques. This is where Triangle comes in, a secured digital education system for vocational skills for people in closed institutions.

Triangle is developed by **Clickf1.nl** with partners:

Aproximar and IPS from Portugal, Opgroeien, the FOD Justice and VOCVO from Belgium and in the Netherlands with Defence for Children and the Stedenschool Eduvier in youth detention Lelystad.

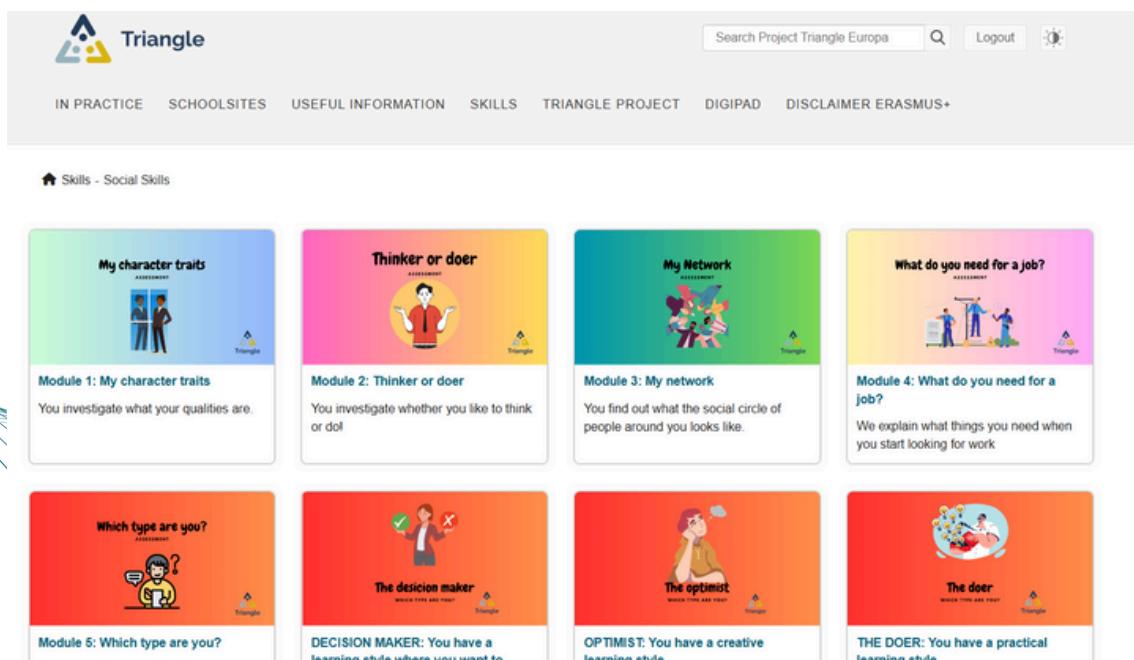
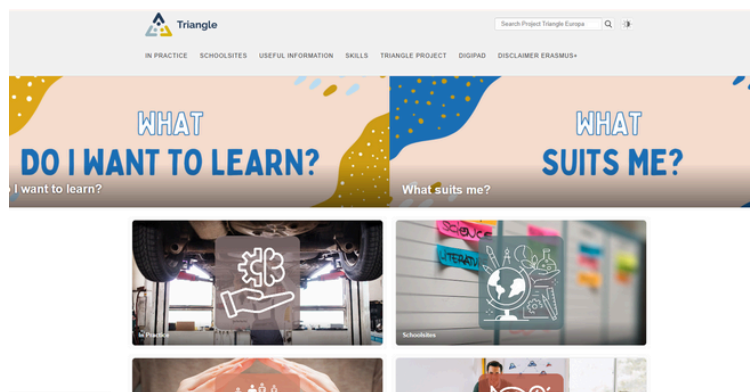
Visit our websites here!

English version

<https://eu.trianglenow.eu>

Dutch version

<https://nl.trianglenow.eu>



The MAPWISE project

The MAPWISE project is working on an innovative form of **career guidance** to make the transition to work easier for school pupils and young trainees. The project is developing an **augmented reality** app that uses gamification elements to provide a playful and intuitive insight into the world of work. In the app, interactive tours will provide an insight into relevant stages of various occupational fields and frequently overlooked professions in the user's immediate environment will be highlighted.

Project website: <https://mapwise.eu/en/mapwise-english>



Stay tuned for the next issues of the newsletter!
And take a look at our website for more news about the project! - www.digifuse.eu

DigiFuse

DIGITAL FUSION ENVIRONMENTS

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